

Introduction to Lidar

Christopher Crosby UNAVCO / OpenTopography

(with content adapted from Ralph Hagerud & Ken Hudnut (USGS); Ian Madin, DOGAMI; Quantum Spatial)

2016 OpenTopography Short Course:

California Geological Survey May 2-3, 2016 Sacramento, CA

- 1. Introduction to lidar technology
- 2. Lidar and vegetation:
 - a. Penetration
 - b. Ground classification
- 3. Pulse density, heterogeneity, resolution
- 4. Deliverables
- 5. Errors and things to be aware of.



Light Detection and Ranging (lidar)

- Accurate distance measurements with a laser rangefinder
- Distance is calculated by measuring the two-way travel time of a laser pulse.
- Near IR (1550nm) or green (532nm)





Lidar platforms

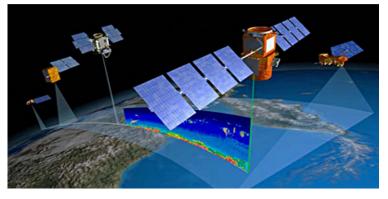












J. Stoker, USGS

Light Detection and Ranging (lidar)

Similar technology, different platforms:

Terrestrial Laser Scanning (TLS)

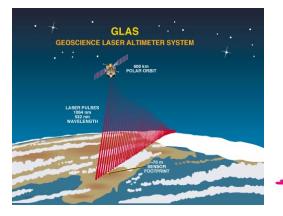
- Also called ground based lidar or Tlidar.
- Laser scanning moving ground based platform = Mobile Laser Scanning (MLS).
- Laser scanning from airborne platform = Airborne Laser Scanning (ALS).

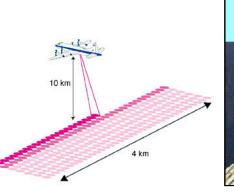




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Light Detection and Ranging (lidar)









System:	Spaceborne (e.g. GLAS)	High Altitude (e.g. LVIS)	Airborne (ALS)	Terrestrial (TLS)
Altitude:	600 km	10 km	1 km	1 m
Footprint:	60 m	15 m	25 cm	1-10 cm
Vertical Accuracy	15cm to 10m depends on slope	50/100 cm bare ground/ vegetation	20 cm	1-10 cm Depends on range which is few meters to 2 km or more



Lidar & Autonomous Vehicles



Sight Lines, ScanLAB: https://vimeo.com/145248208

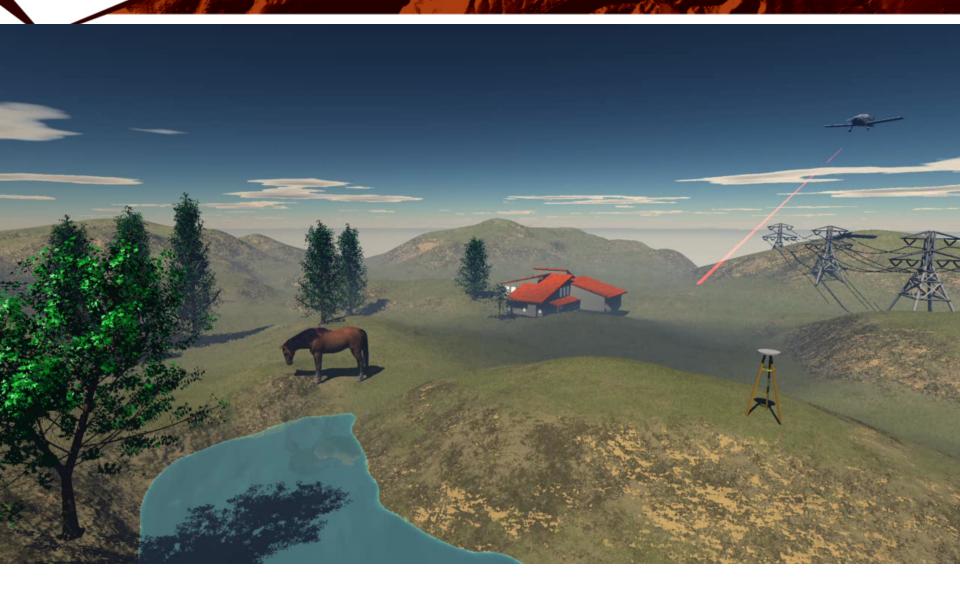
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Lidar & Autonomous Vehicles





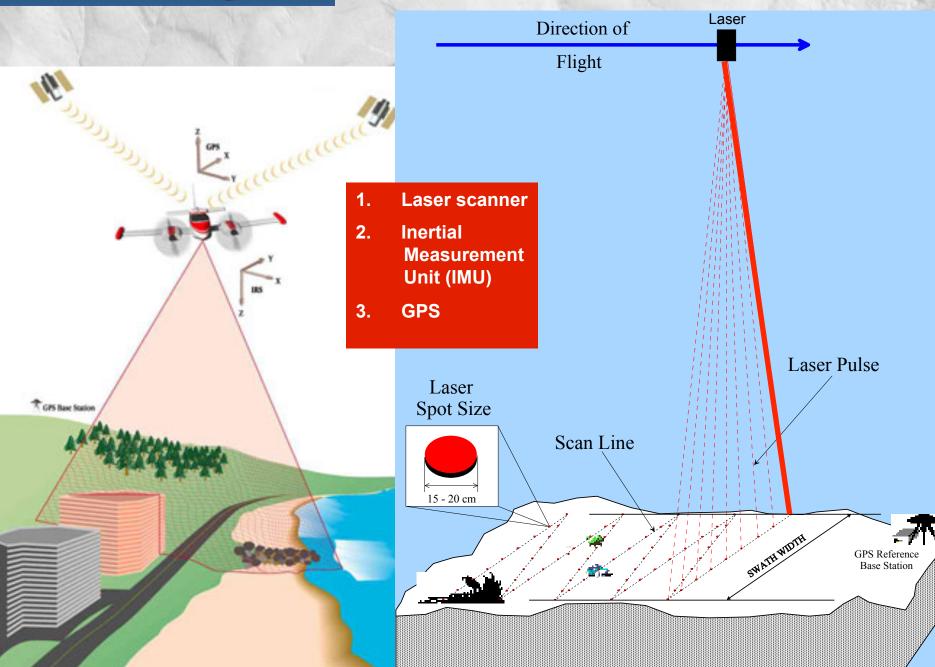
Light Detection and Ranging (lidar)



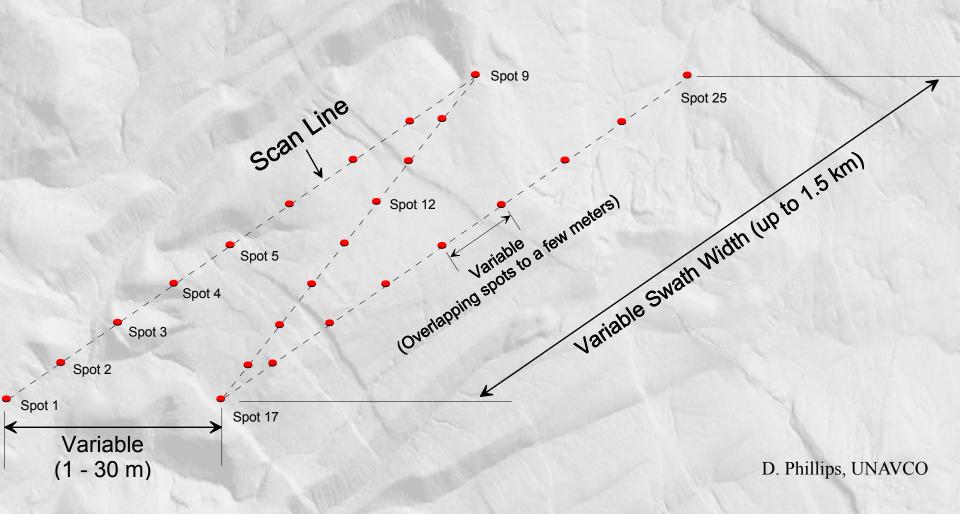
Ian Madin, DOGAMI



Lidar data collection



Surface Point Spacing



Scan line spacing, swath width, spot size and overlap can all be defined as necessary to achieve target data to specification

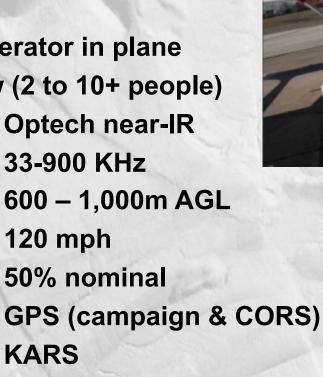
Typical Lidar Data Collection Parameters

Aircraft: Cessna 337 Skymaster Personnel

- One pilot, one operator in plane
- GPS ground crew (2 to 10+ people)

Scanner: **PRF**: Flying height: Flying speed: Swath overlap: **Ground truthing: Navigation solution:** Point spacing: sub-meter Nominal Accuracy (on open hard and flat surface)

- Vertical: 3 6 cm.
- Horizontal: 20 30 cm.



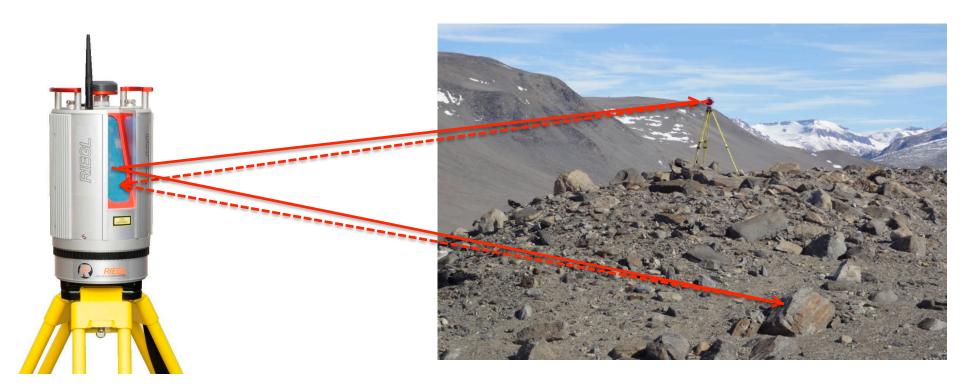






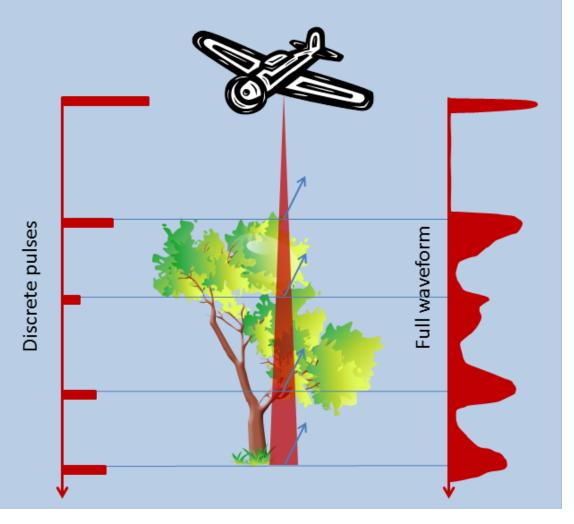


- Transmits laser signals and measures the reflected light to create 3D point clouds.
- Wavelength is usually in the infrared (~1550nm) or green (532nm) spectrum



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Discrete pulse and full waveform

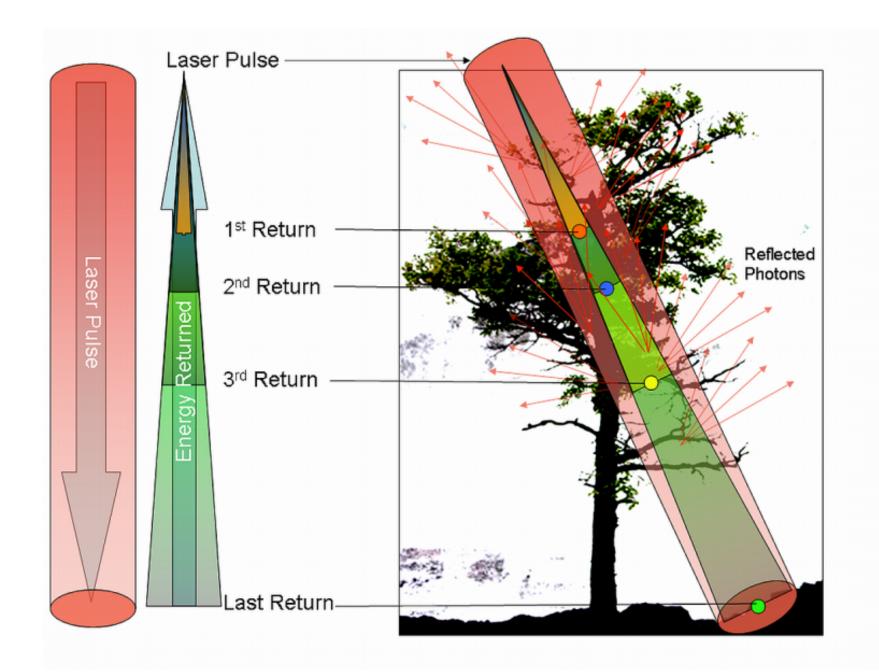


Discrete pulse = binary yes or no return

Full waveform = digitized backscatter waveform

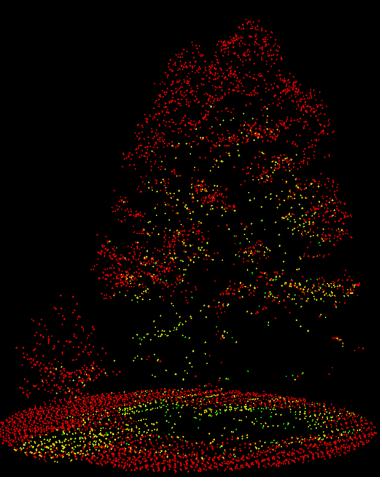
Benefits of full waveform?

- More resolution between pulse width ambiguity
- Spectral property information
- Improved fitting of geometrically defined targets.

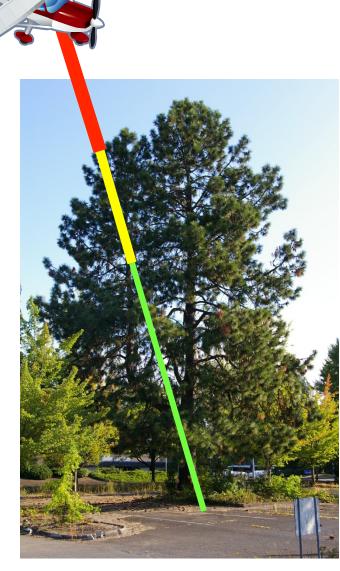


Each laser pulse can produce multiple consecutive measurements from reflections off several surfaces in its path

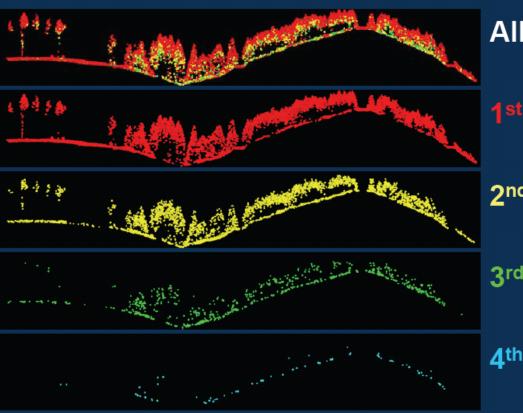
Ian Madin, DOGAMI



- Left = point cloud view of the tree in the photo on the right. Each point is colored by which return it was from a particular pulse:
- Red= 1st
- Yellow = 2nd
- Green = 3rd



Multiple Return lidar systems





All returns (16,664 pulses)

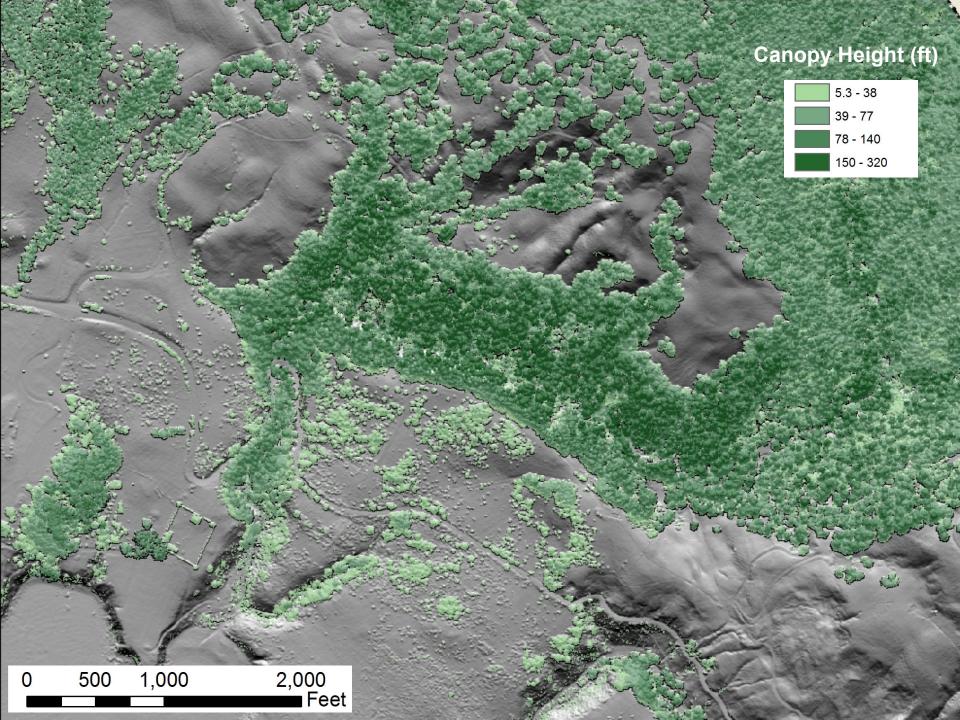
1st returns

2nd returns (4,385 pulses, 26%)

3rd returns (736 pulses, 4%)

4th returns (83 pulses, <1%)

J. Stoker Image courtesy Hans-Erik Anderson



Lidar ground classification

...simplified...

Three assumptions:

- 1. Ground is smooth
 - Assumption: high curvature is not a point on the ground
- 2. Ground is continuous (single-valued)
- 3. Ground is lowest surface in vicinity

Start with mixed ground and canopy returns (e.g. last-return data), build TIN

Flag points that define spikes (strong convexities)

Rebuild TIN

Flag points that define spikes (strong convexities)

Rebuild TIN

R. Hagerud, USGS

A

Flag points that define spikes (strong convexities)

Rebuild TIN

Despike algorithm

Benefits:

- It works
- It's automatic
 - Cheap
 - All assumptions explicit
- It can preserve breaklines
- It appears to retain more ground points than other algorithms

Despike algorithm

Cross-section of highway cut

Problems:

- Removes some corners
- Sensitive to negative blunders
- Computationally intensive
- Makes rough surfaces
 - Real? Measurement error? Misclassified vegetation?

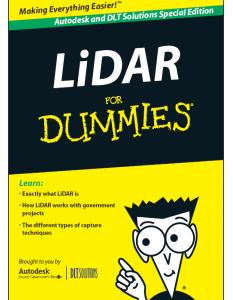
Lidar Data Quality

Not all lidar is created equal – huge range in quality, resolution, accuracy of data publicly available.

Typical metric is pulse density / shot ("post") spacing:

- Describes sampling density of data and potential grid resolution.
- Shot density highly heterogeneous.
- Ground point density typically far lower than total pulse density
- Evaluate lidar data quality by:
 - Testing against ground control
 - Looking at big images
 - Quantifying swath to swath reproducibility

Read the metadata & survey report

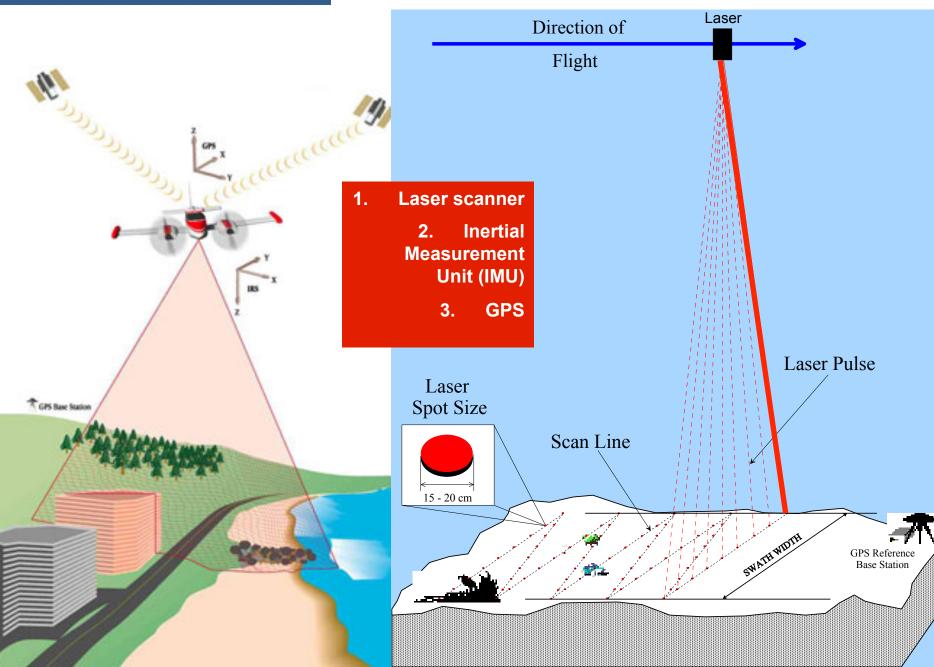


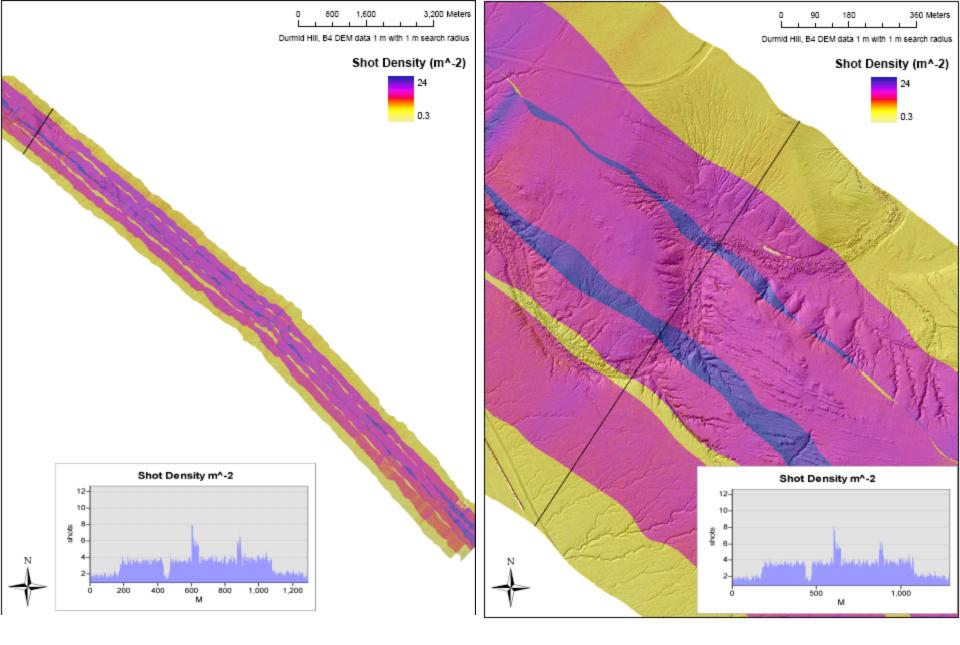
Modified from R. Hagerud, USGS



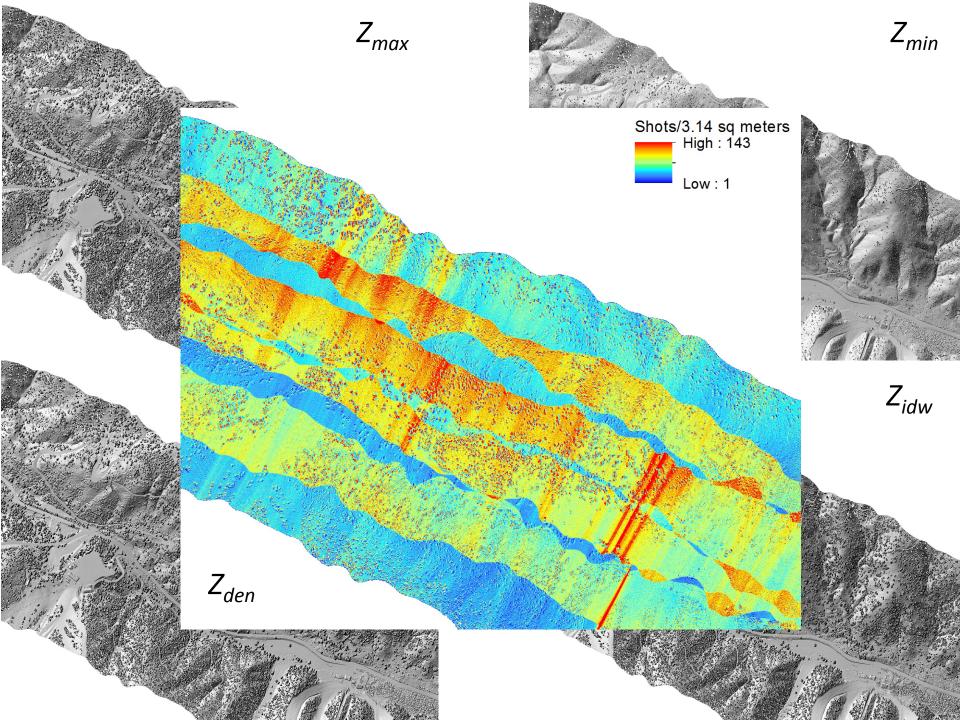
10,111

Lidar data collection



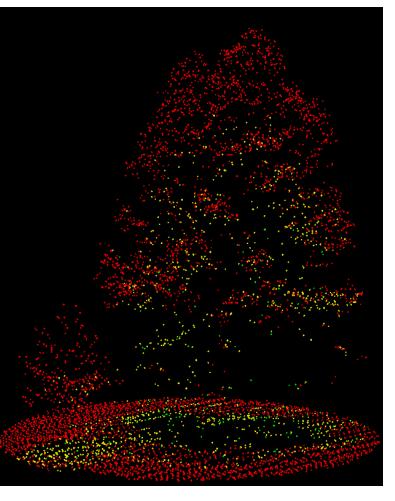


Heterogeneity of surface sampling: B4 shot density maps and profiles



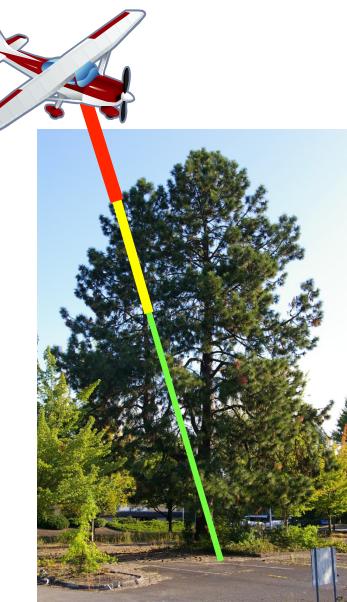
Each laser pulse can produce multiple consecutive measurements from reflections off several surfaces in its path

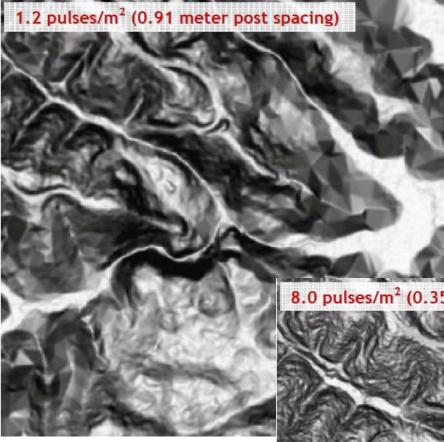
Ian Madin, DOGAMI



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Red= 1^{st} Yellow = 2^{nd} Green = 3^{rd}

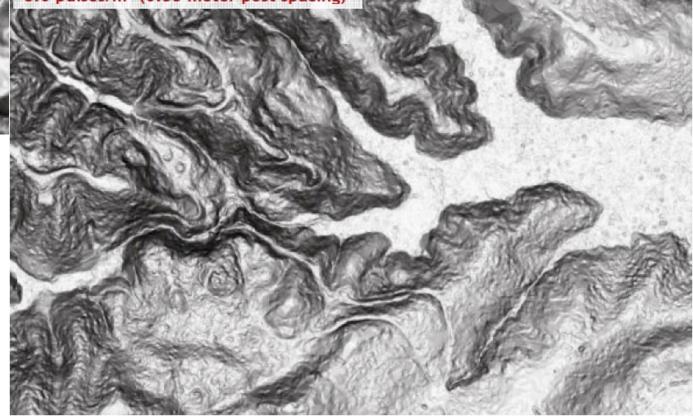


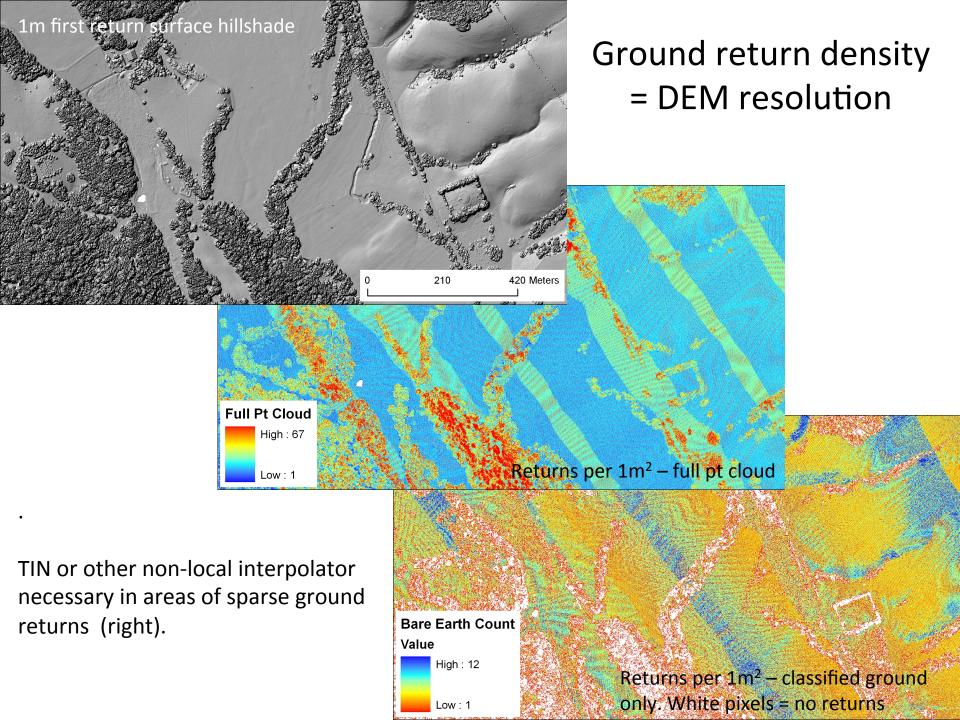


Minimum LiDAR Considerations in the Pacific Northwest Watershed Sciences, Inc. http://

www.oregongeology.org/sub/ projects/olc/minimum-lidardata-density.pdf In the PNW: 14% of points classified as ground

8.0 pulses/m² (0.35 meter post spacing)





Lidar data deliverables

Classified point cloud

- Ground, vegetation, buildings, water, blunders etc.
- Intensity, return number & number of returns, GPS time, RGB...
- Tiled LAS, ASCII

Raster data derivatives

- DTM ("bare earth"), DSM ("highest hit")
- Hillshades of DTM, DSM; intensity; RGB
- Tiled GeoTIFF, IMG, Arc Binary

Metadata & survey report



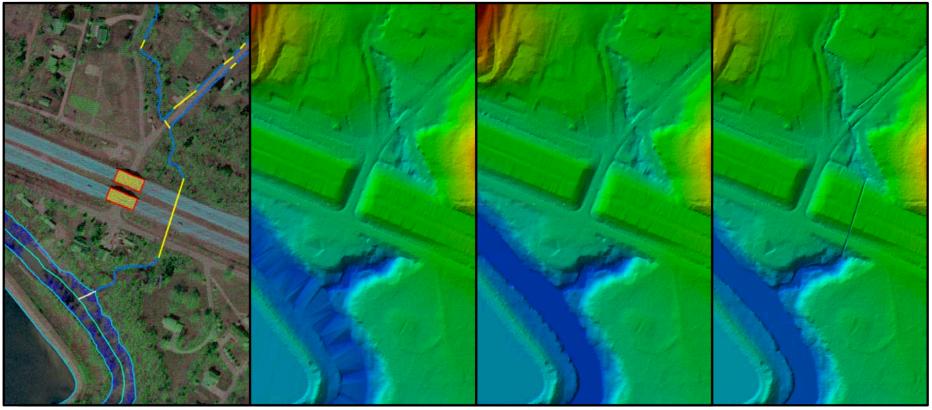
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Approved: JULY 14, 2009

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Lidar data deliverables



LPC and Breaklines

Pure lidar DEM

Hydro flattened DEM

Hydro enforced DEM

J. Stoker, USGS

Extent of areas below

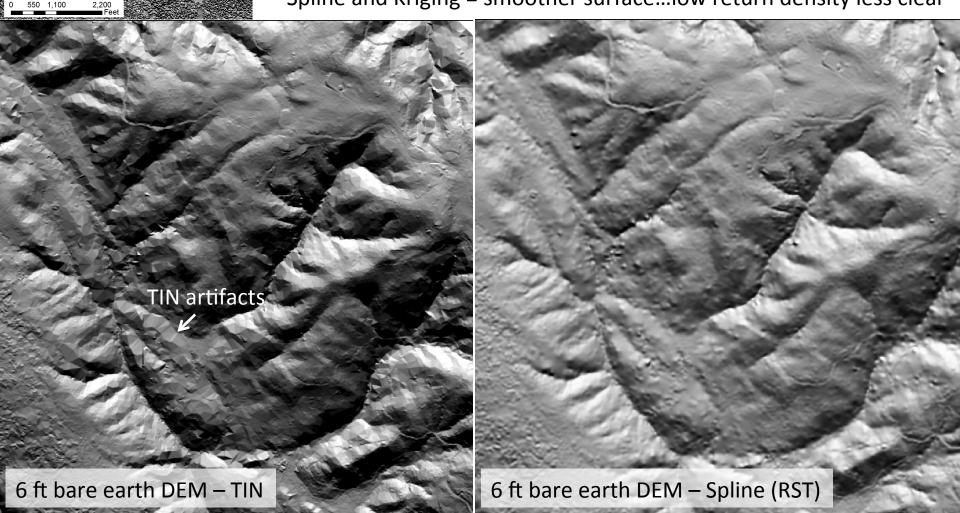
550 1,100

Role of gridding method in areas of low return density:

Do you prefer visible artifacts or smoothed regions where surface is less well constrained?

- Local methods can populate pixels without returns to null (swiss cheese surface – very honest representation of data)

- TIN artifacts in low ground return density
- Spline and Kriging = smoother surface...low return density less clear



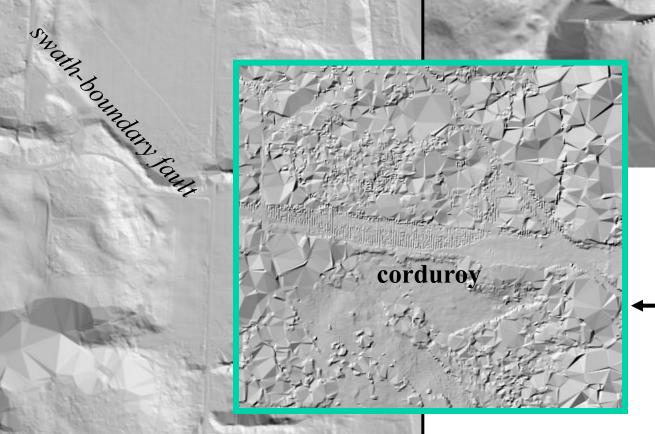
points scalped off corners

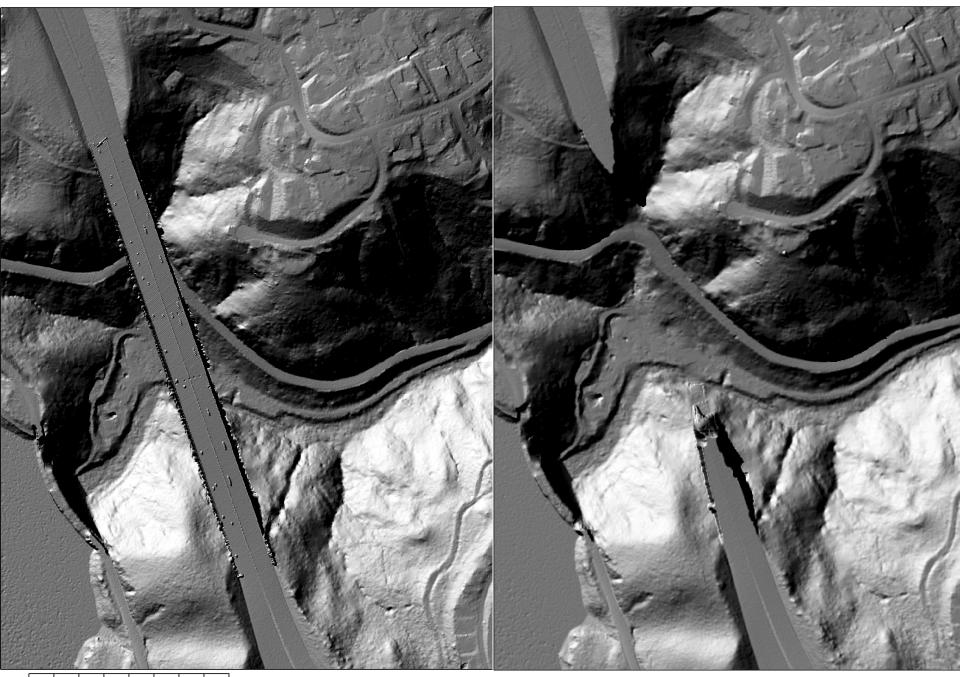
Tileboundary artifacts

Poor veg penetration, swath mismatch, bad point classification

R. Hagerud, USGS

points scalped off bluff corners





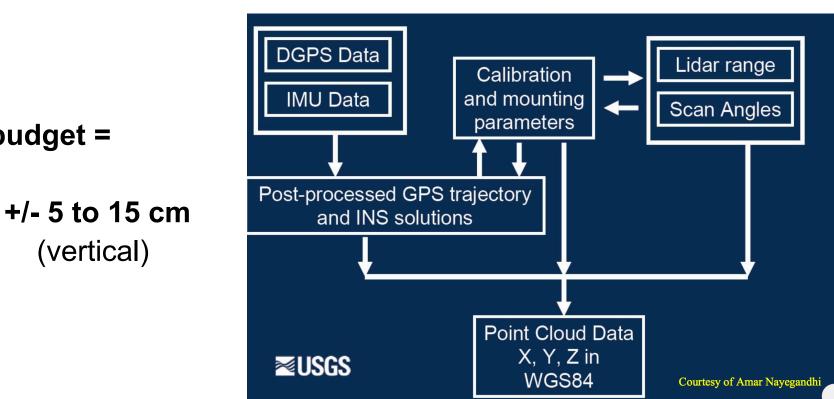
Lidar data error sources

- GPS Precision
- INS Precision

Error budget =

(vertical)

- Lidar System Noise (range error)
- Timing & Mechanical Tolerances (temperature, atmospheric pressure variations)
- Atmospheric Distortions (extreme ground temperature, haze)



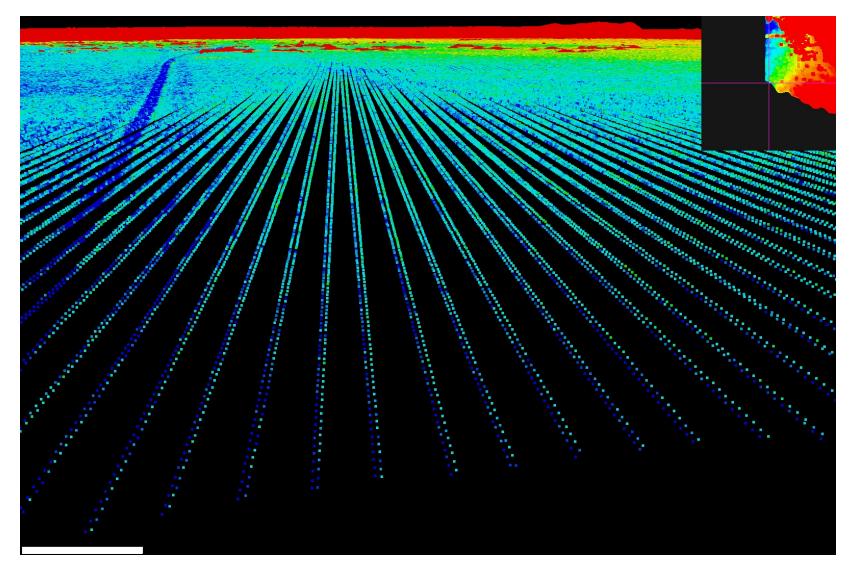
Corduroy

There are two types of 'corduroy' in B4 data

type 1 - 'scan angle artifact' (INS / bore-sight error &/or scanner error) scanner reads higher going one direction than it does in the other

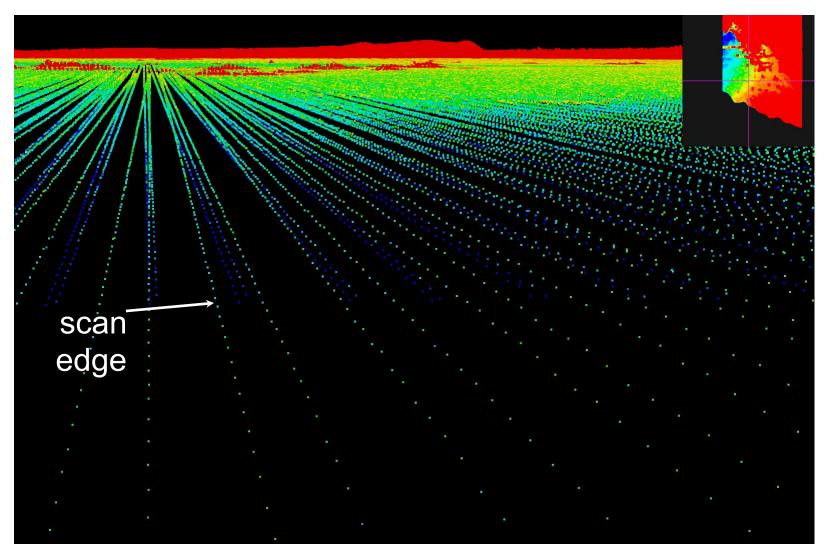
type 2 - 'vertical swath offset'(*GPS error*) aircraft first pass is vertically mis-aligned with second pass within a given area

Corduroy & Scan Edge Artifacts – type 1



Scan artifact - at scan edge on dry lake one sees a pattern of up-down consistently; as mirror flips, height reads differently

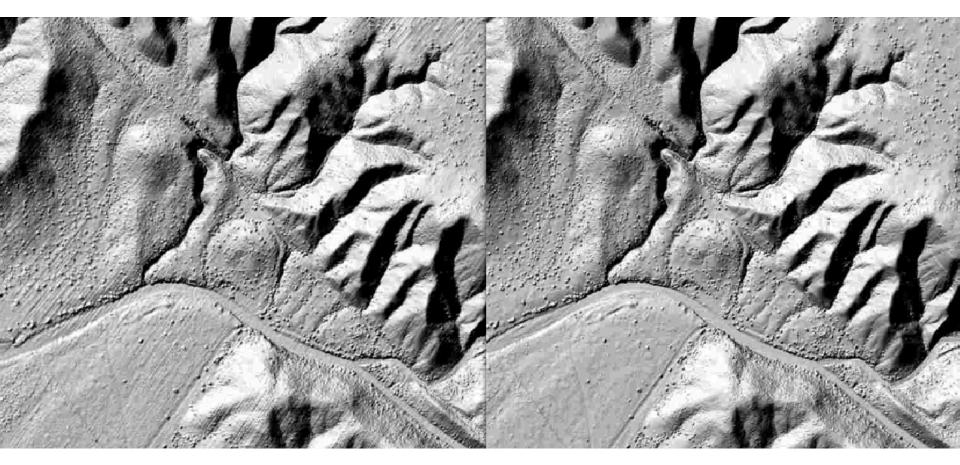
Corduroy & Scan Edge Artifacts – type 2



One scan (aircraft pass) is consistently lower than the other scan; this is a different source of 'corduroy', related to aircraft trajectory/positioning.

Corduroy & Scan Edge Artifacts

The B4 survey was supported by the loan of a 5100 unit from Optech to NCALM.

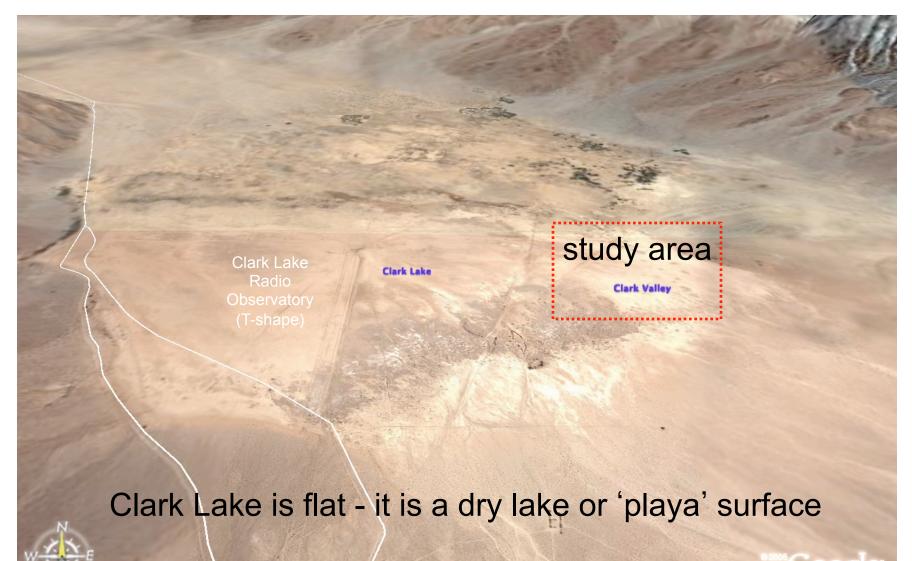


1233 5100

Carizzo Plain

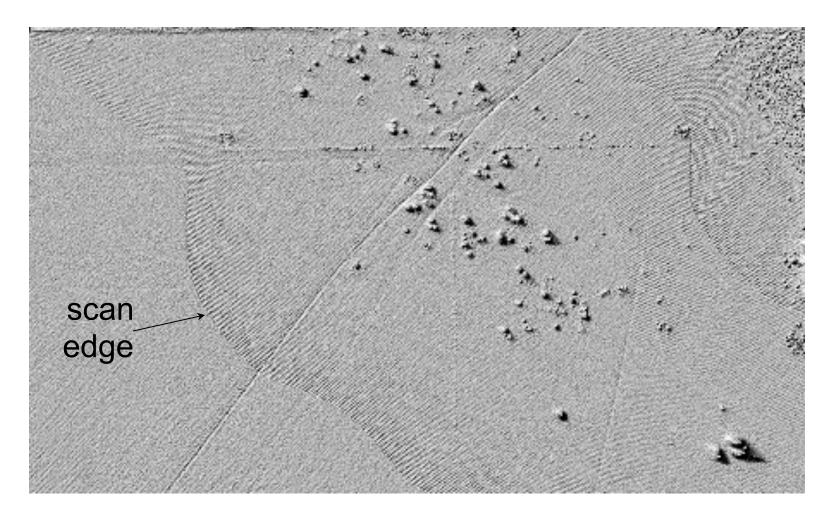
Both models were used over the first few days of the May campaign. In general corduroy, though still present, is more subdued in the 5100 data, as illustrated in these DEM patches.

Corduroy & Scan Edge Artifacts

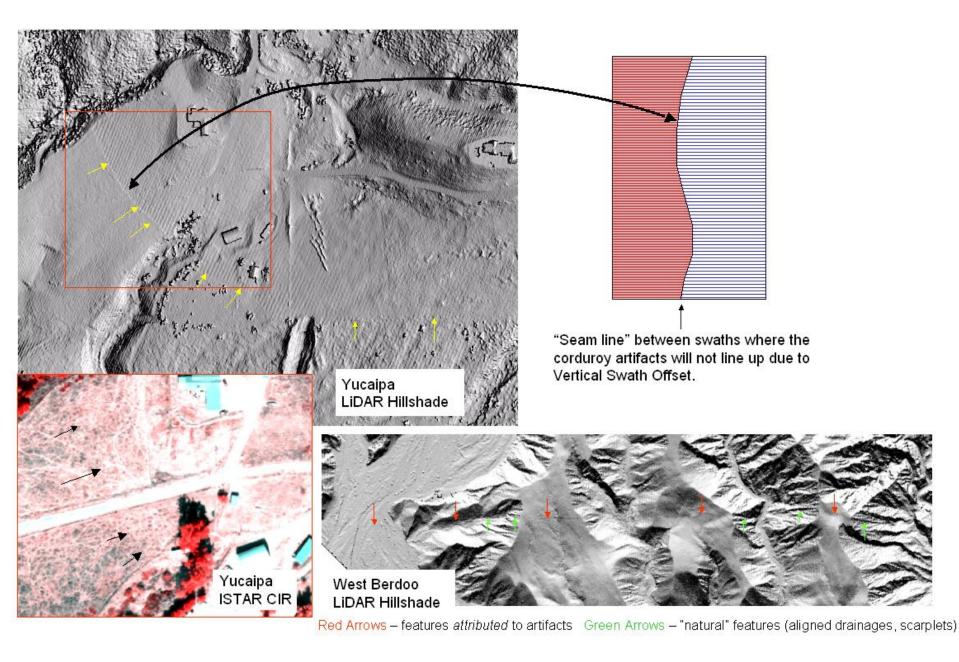


© 2006 Navteq ge © 2006 DigitalClobe

Corduroy & Scan Edge Artifacts



0.5 m DEM from NCALM



Ante Perez, CGS

Lidar artifacts

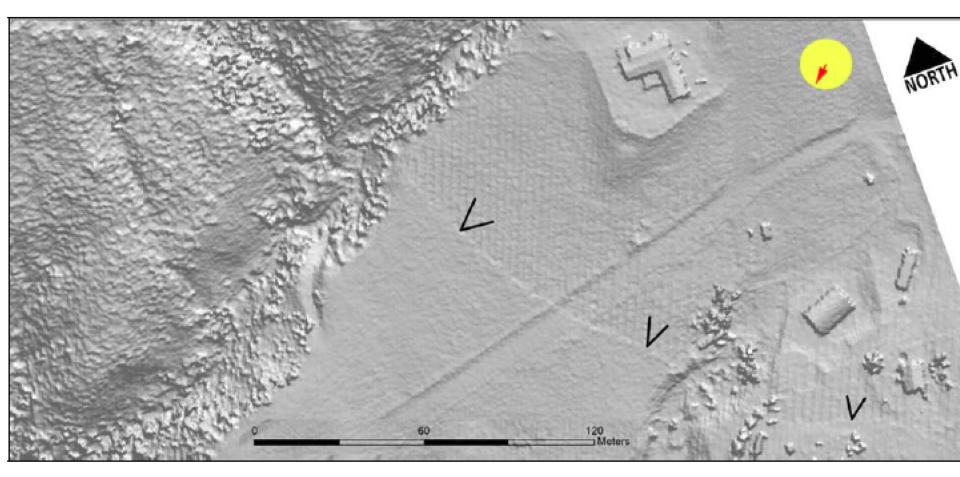
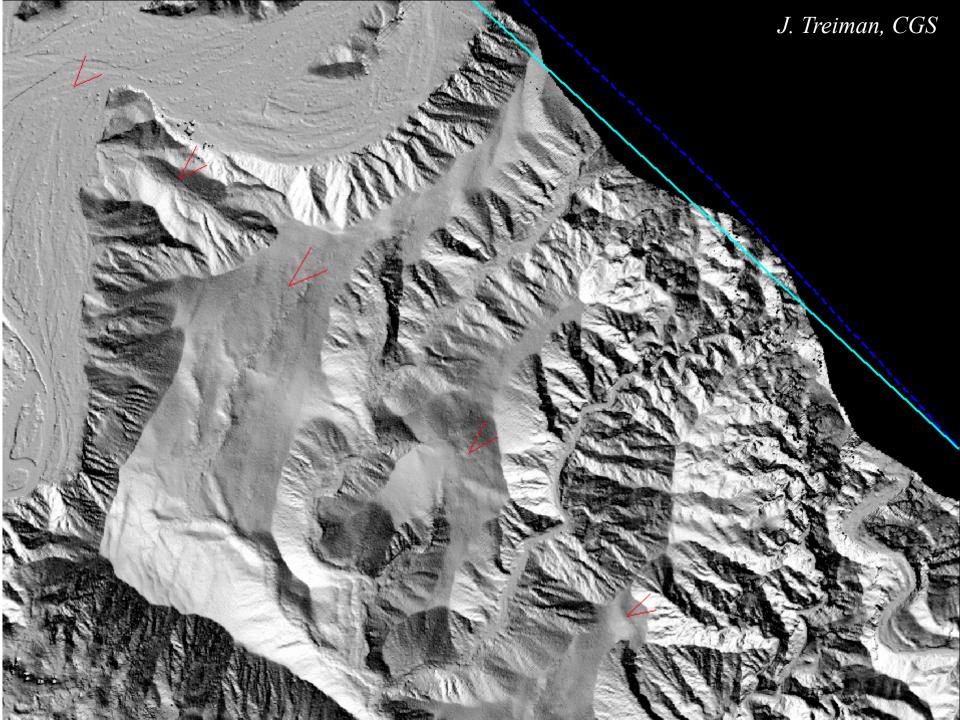


Figure 7a. LiDAR artifact (arrows) in the Yucaipa study area. The artifact appears as a linear highlight suggestive of an east-facing scarp. However, the evident "corduroy" texture on one side versus the other alerts one to the likelihood that this is an artifact. Indeed, it corresponds to the overlap margin between LiDAR swaths.

> Treiman, Perez, & Bryant, 2010, USGS Award No. 08HQGR0096 Final Tech. Report



Thanks!

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@OpenTopography



Facebook.com/ OpenTopography

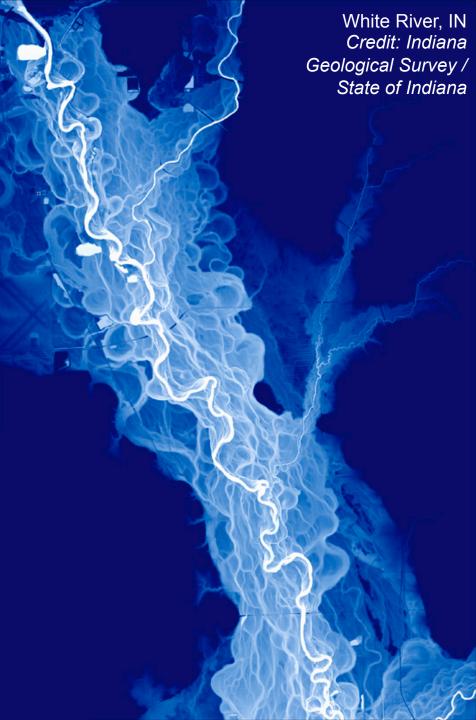


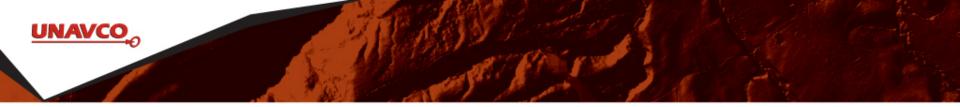
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info@opentopography.org







TLS Science Examples



Showcase Video for TLS

Showcase Tool #1: TLS Terrestrial Laser Scanner



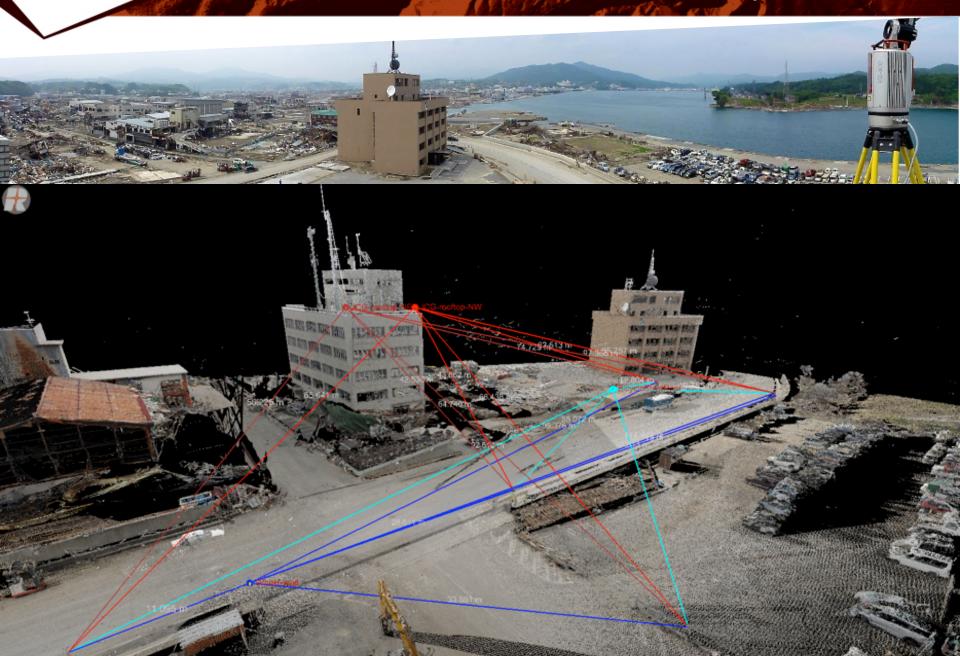


TLS Research Applications

Project: 2011 Japan Tsunami measurements
PI: Hermann Fritz (Georgia Tech)
NSF RAPID project



2011 Japan Tsunami



El Mayor-Cucapah Earthquake, 2010

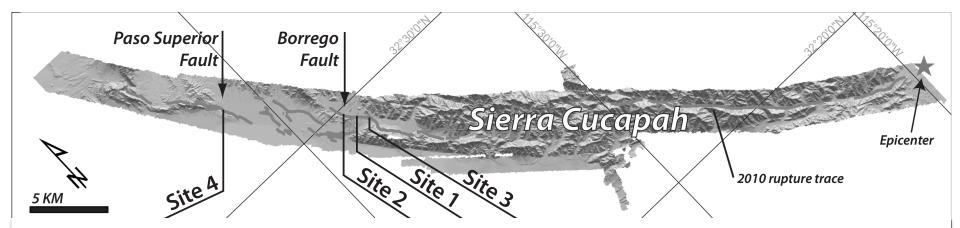


- April 4, 2010
- Mw 7.2
- ~100km rupture
- CA-Mexico border to the gulf
- > 3m right-normal slip north of epicenter
- < 1m right-normal blind faulting south of epicenter

Motivations: Data Collection

• Preserve primary rupture features for:

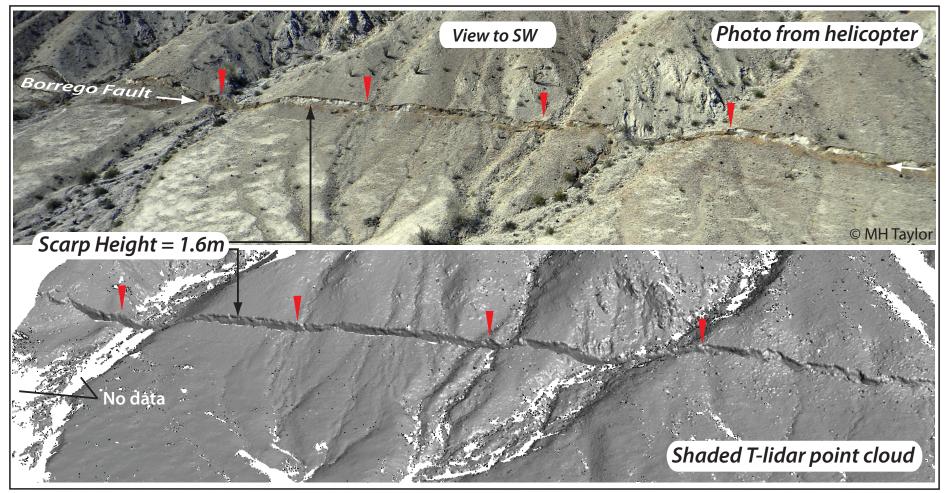
- •Remote measurement/analysis
- Comparison to future scans
- Scan ruptures in a variety of geologic and geomorphic settings





El Mayor-Cucapah Earthquake, 2010

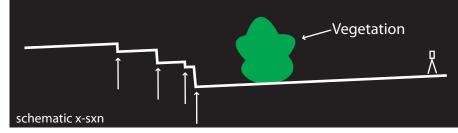
Scale of TLS coverage

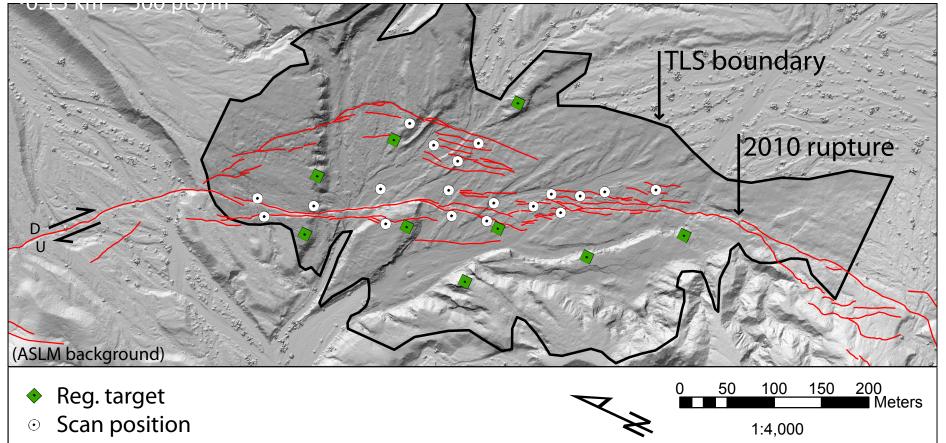


•~200m along-strike distances

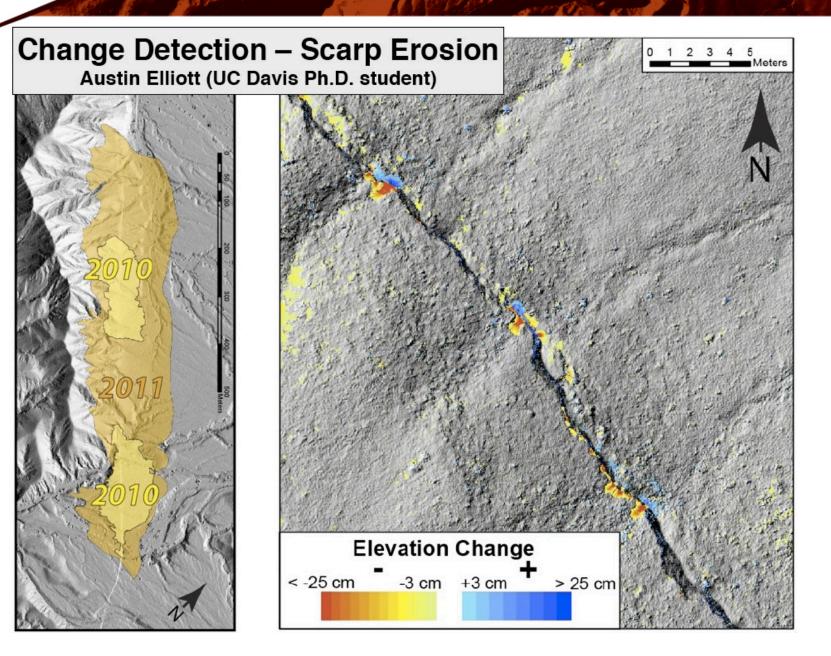
El Mayor-Cucapah Earthquake, 2010

Data Collection





Scarp Erosion, 2010-2011



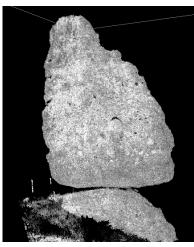
SoCal Paleoseismology

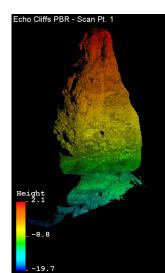




- Project Highlight: Precariously balanced rock (PBR) near Echo Cliffs, southern California.
- PI: Ken Hudnut, USGS.
- Goal: generate precise 3D image of PBR in order to calculate PBR's center of gravity for ground motion models useful for paleoseismology, urban planning, etc.







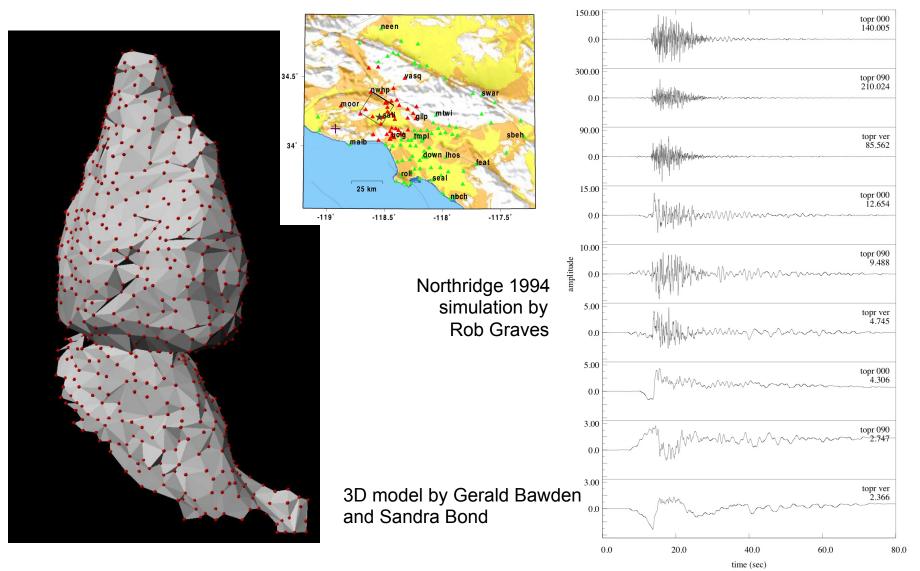


(Hudnut et al., 2009)

Precariously Balanced Rocks, PBRs

3D surface model and simulated 1994 Northridge waveforms

UNAVCO



Four Mile Fire, CO, Erosion (PIs: Moody, Tucker)

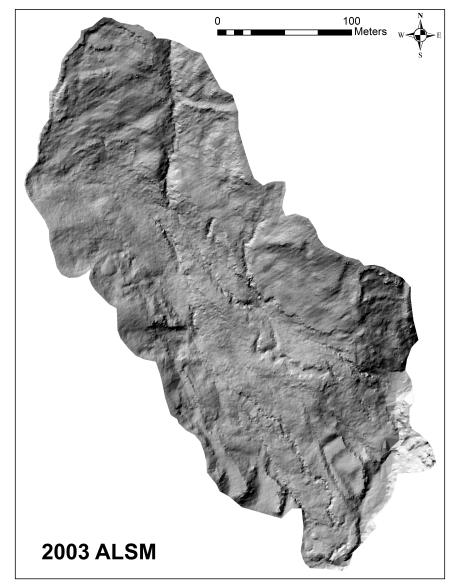




Mill Gulch earth flow, Sonoma, CA)

Repeat surveys give ability to quantify temporal change.

Integration of TLS and ALS data



Steve DeLong, USGS



Scanning in Polar Environments

- 10-15 Antarctic and Arctic Projects per yr
- Remote locations, challenging logistics (helicopter, icebreaker, backpack)
- Extreme environmental conditions:
 - > -35C to +15C, 20-65 knot winds

Science:

- Geomorphology: Frost polygons and ancient lake beds
- *Glaciology:* Glacier melt and ablation
- Biology/Ecology: Weddell Seal volume; Microtopology of tundra in Alaska
- Archeology: Human impact of climate change





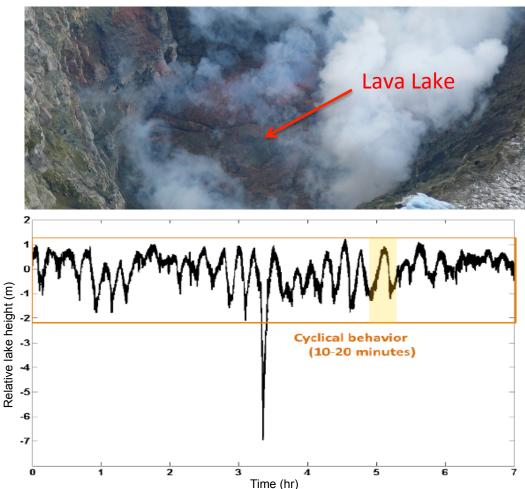


Scanning in Polar Environments

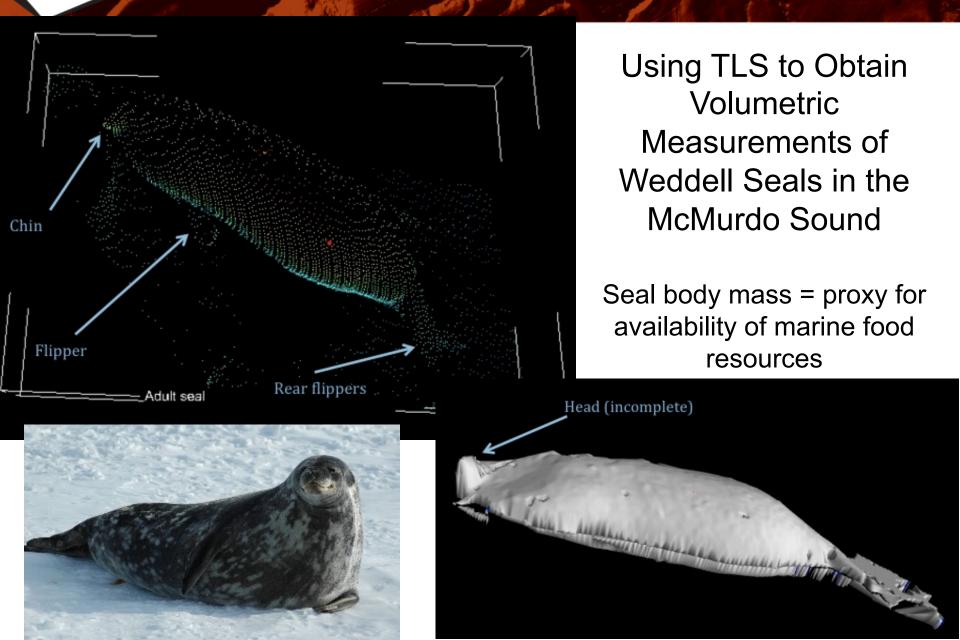
Mount Erebus, Antarctica

- Lava lake scanned 2008 2013, revealing behaviors invisible to naked eye
- Inner crater scan used to augment and truth 2003 aerial scans
- Scans of ice caves and ice towers help determine thermal / energy budget of volcano





Scanning in Polar Environments





Fiorillo, et al., 2014, Geology, DOI: 10.1130/G35740.1

Everglades Biomass, Wdowinski



• Scanning to measure biomass in Everglades National Park (PI: Wdowinski).



Everglades Biomass, Wdowinski

